

# **PERTH BAYSWATER RUGBY UNION FOOTBALL CLUB**

## **TWILIGHT TENS**

### **TOURNAMENT RULES**

#### **1. REGISTRATION**

- (a) Team Managers must register their teams with the Tournament Coordinator at the Control centre no less than 10 minutes before the start of their games.
- (b) All teams must register a maximum of fourteen players and a minimum of ten players on submission of their team entry. No changes will be permitted after the closing of registration.

#### **2. PENALTIES**

- (a) Any team that plays with a unregistered player at any time during the tournament shall forfeit their game.
- (b) Rugby WA has requested that players be registered with a Club during the last season or, if they are new players, have completed a registration form with the Club for the present season.

#### **3. REPORTING TIMES**

- (a) All teams must be at the field side two minutes before the scheduled kick-off time of their games.
- (b) Any team not within the required field of play two minutes after the kick-off will forfeit that game, provided the opposition are waiting within the field of play.
- (c) If both teams fail to report to the referee on the field of play five minutes after the scheduled kick-off time, both teams will forfeit their game.
- (d) All team Captains/Managers must hand over the teams players for the game to the Tournament Coordinator before the commencement of the game. Additional forms are available from the Control Centre. It is the responsibility of the Team Manager to complete forms.

#### **4. PLAYING TIME**

- (a) Each game shall consist of two halves of ten minutes each way, with a two minute interval between the halves. Should the finals game end in a draw at the end of regulation time, then the team highest on the ladder will be awarded the game.
- (b) Only the four teams with the most awarded points at the end of the round advance to the Semi and Grand Final.
- (c) In the case of two teams having the same awarded points, a count back system with points for and against will determine the successful team.
- (d) Semi finals and grand final sudden death play off as shown below:

- **FIRST vs FOURTH**

- **SECOND vs THIRD**
- **LOSERS PLAY OFF FOR MINOR FINAL**
- **WINNERS PLAY OFF FOR GRAND FINAL**

## **5. AWARDED POINTS**

- |                      |                 |
|----------------------|-----------------|
| • <b>WIN</b>         | <b>2 POINTS</b> |
| • <b>DRAW</b>        | <b>1 POINT</b>  |
| • <b>FORFEIT/WIN</b> | <b>2 POINTS</b> |

## **6. REPLACEMENTS**

All teams are allowed to substitute a maximum of four registered players. Substitution can only be made in the following procedures:

- (a) injury (injured players cannot return for the reset of the game)
- (b) when either team scores (try, penalty or dropped goal)
- (c) when a scrum occurs for either team

## **NO OPERATING SUBSTITUTES IN LINE OUTS DUE TO QUICK THROW INS**

## **7. OFFICIAL PLAYING RULES**

The Rugby Union Football Laws 1995/96 of the game adopted by the ARU will apply throughout the tournament, except that the minimum number of players required in a scrum will be five.

## **8. PROTESTS**

All protests must be submitted through the Team Managers to the Tournament Coordinator within ten minutes after the game which the infringement occurred.

## **9. APPEAL AND DISCIPLINARY COMMITTEE**

- (a) This committee shall hear all appeals and decide on disciplinary action for the duration of the tournament.
- (b) Players reported for misconduct and sent off the field shall have their case considered as soon as possible by the Committee.
- (c) Any player who is sent off the field shall be automatically suspended for one game and his further participation in the tournament shall be determined by the Committee.

## **10. INTERPRETATION OF TOURNAMENT RULES**

The Organising Committee reserves the right of interpretation in case of doubts arising from the wording of any rule. It shall have the right to decide on any situation which is not covered by the Rules and such decision shall be final.

## **ENQUIRIES**

Dennis McLoughlin  
 Phone: 0417 948 217  
 Email: [leanne.johnson@bigpond.com.au](mailto:leanne.johnson@bigpond.com.au)

Ray Goodall  
 Phone: 9272 3226  
 Email: [tiptop@badmama.com.au](mailto:tiptop@badmama.com.au)

Maurie Day: Coordinator  
 Phone: 9477 4404