



# CLUB TEAM STANDARDS

<b>Values</b>	<b>On-Field</b> ← → <b>Off-Field</b>
<b>Professionalism</b>	We run between drills – we are honest with our efforts – we don't take shortcuts
<b>Work Ethic</b>	We train with 100% intensity – there is no task too hard – we follow through on commitments
<b>Ruthless</b>	We show no mercy – we relentlessly execute and target the most critical issues
<b>Respect</b>	We treat others well – we have positive exchanges with all match officials
<b>Determination</b>	We play with grit and mental toughness – we find ways to perform at our best when it matters most
<b>Integrity</b>	We own our mistakes but give credit where it's due – we are responsible/accountable for our actions
<b>Humility</b>	We are gracious in defeat and humble in victory – we are sincere and modest and put others first
<b>Discipline</b>	We play with control, arrive on time and come prepared – we are considered, committed and focused



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## Game Day Protocols

**Goal** - to create the best game day environment for all team members (players, coaches and managers)

**How this will be achieved** – the club will communicate and implement the following game day protocols to ensure effective team preparation, performance and cohesion is achieved

- Change Rooms - Pre and post match access for 1s and 2s is restricted to team players, coaches and managers – members/supporters can engage with players immediately after the game and before they enter the change rooms – players are responsible for cleaning up the change rooms post game
- Pre-game warm-ups – this is critical time for players, coaches and medical staff to prepare for the match – members and supporters are asked to stay away and not distract or interfere with pre-game routines – this includes gathering to spectate or commentate near the warm-up area and/or team bench
- Major milestone matches/achievements – team managers and/or coaches are responsible for informing the President, Club Secretary or DOR at least one week before the specified date, providing details of the player milestone/achievement and recommending an item to be presented, who will make appropriate arrangements to acknowledge and make player awards for key milestone/achievement.
- Other milestones/achievements – team managers or coaches will be responsible for acknowledging and making player awards for achievements/milestones.

## Other General Matters:

- No member (player, coach, manager or other official) will audibly, publicly criticise or show dissent towards a match official's decision.



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- No member (player, coach, manager or other official) will audibly, publicly criticise or show dissent towards a match official's decision.
- No member (player, coach or other official) will publicly criticise, disagree or ridicule another member, the club or a decision made by an official of the club including via social media. Members with opposing views should engage with club officials (coach, manager or committee member) in a positive manner, at an appropriate time, to discuss ideas, issues or concerns.
- At the end of each game the coach and captain will shake hands with the referee and thank them for the game without showing any displeasure whatsoever.
- Any pre or post match discussion with a referee or assistant referee about the game and/or their performance or any rulings shall be conducted in a friendly and polite manner and only by the coach or captain of the team involved.
- Head Coaches or team managers will be responsible notifying the DoR and/or Club Secretary and submitting a citing complaint referral form and supporting documentation in accordance with Rugby WA competition rules and relevant policies.
- Team coaches and managers will be responsible for organising and ensuring that only authorised personnel (water carriers, medics, kicking tee carriers and bench players) are permitted into the playing zones and enclosure.
- Ball Persons – Junior teams (usually 12's and up), to provide 3-4 people for the next home game as ball persons. A Ball person will be given a voucher to the canteen for a burger or similar and a drink.
- Game Day Set-Up – A roster will be set up between Premiers, Reserves, 3rd Grade and Colts (if playing at home on the same day as Seniors) to ready the club for game day. This includes the setting up of corner flags, padding for posts, roped off areas and marquees. The team on roster will also be responsible for the taking down of equipment and storage in the equipment shed.